### Designer Comments from Lutron Presentation (Dec. 11, 2008)



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# Exterior Façade and Plaza

- Two color temperatures—good idea. Warm outer, cool inner.
- Difference in color temperature may not be enough to create the effect.
- Predominantly linear solutions, washing the surfaces may help accentuate materials, color.
- Commit to the metaphor and be more aggressive.
- Favorite solution is option two-- "explosion" from center point.
- Light on the curtain wall counteracts transparency.

### Lobby

- Don't graze the donor wall—can create shadows.
- Light surfaces inside to be viewed from outside.
- Radial strips may not read well in 3D. More deliberate and consistent offsets may help.

# Conference Room

- Show the patio outside, show orientation.
- Need more light around the periphery, light the back wall.
- Need highlights behind and above occupants.
- Control the natural light through south-facing windows
- Create a mock-up of the diffusing surface.

# Open Office

- Need light on the blank wall—peripheral emphasis.
- How does the space look from outside? Orientation of fixtures doesn't match "explosion" idea.
- Use pendants and cubicle layout to define circulation areas.
- Circulation should be treated differently from work areas—downlights in corridors are inconsistent with the rest of the space.

# Presentation

- Biggest concern is ordering of information
- Hard to picture the space without section and plan on the same slide.
- Don't start with the least interesting space. Start outside, move into the building.
- Show ambient solution before task lighting.
- Conceptual terms are good, but there are too many.
- Relate metaphors to design implementation.
- Good consistency throughout.
- 3D views of spaces, especially lobby, would be helpful.
- Need sketch or detail of conference room custom fixture.